
Preface

Database management has evolved from a specialized computer application to a central component of virtually all enterprises, and, as a result, knowledge about database systems has become an essential part of an education in computer science. In this text, we present the fundamental concepts of database management. These concepts include aspects of database design, database languages, and database-system implementation.

This text is intended for a first course in databases at the junior or senior undergraduate, or first-year graduate, level. In addition to basic material for a first course, the text contains advanced material that can be used for course supplements, or as introductory material for an advanced course.

We assume only a familiarity with basic data structures, computer organization, and a high-level programming language such as Java, C, C++, or Python. We present concepts as intuitive descriptions, many of which are based on our running example of a university. Important theoretical results are covered, but formal proofs are omitted. In place of proofs, figures and examples are used to suggest why a result is true. Formal descriptions and proofs of theoretical results may be found in research papers and advanced texts that are referenced in the bibliographical notes.

The fundamental concepts and algorithms covered in the book are often based on those used in existing commercial or experimental database systems. Our aim is to present these concepts and algorithms in a general setting that is not tied to one particular database system, though we do provide references to specific systems where appropriate.

In this, the seventh edition of *Database System Concepts*, we have retained the overall style of the prior editions while evolving the content and organization to reflect the changes that are occurring in the way databases are designed, managed, and used. One such major change is the extensive use of “Big Data” systems. We have also taken into account trends in the teaching of database concepts and made adaptations to facilitate these trends where appropriate.

Among the notable changes in this edition are:

- Extensive coverage of Big Data systems, from the user perspective (Chapter 10), as well as from an internal perspective (Chapter 20 through Chapter 23), with extensive additions and modifications compared to the sixth edition.
- A new chapter entitled “Blockchain Databases” (Chapter 26) that introduces blockchain technology and its growing role in enterprise applications. An important focus in this chapter is the interaction between blockchain systems and database systems.
- Updates to all chapters covering database internals (Chapter 12 through Chapter 19) to reflect current-generation technology, such as solid-state disks, main-memory databases, multi-core systems, and column-stores.
- Enhanced coverage of semi-structured data management using JSON, RDF, and SPARQL (Section 8.1).
- Updated coverage of temporal data (in Section 7.10), data analytics (Chapter 11), and advanced indexing techniques such as write-optimized indices (Section 14.8 and Section 24.2).
- Reorganization and update of chapters to better support courses with a significant hands-on component (which we strongly recommend for any database course), including use of current-generation application development tools and Big Data systems such as Apache Hadoop and Spark.

These and other updates have arisen from the many comments and suggestions we have received from readers of the sixth edition, our students at Yale University, Lehigh University, and IIT Bombay, and our own observations and analyses of developments in database technology.

Content of This Book

The text is organized in eleven major parts.

- **Overview** (Chapter 1). Chapter 1 provides a general overview of the nature and purpose of database systems. We explain how the concept of a database system has developed, what the common features of database systems are, what a database system does for the user, and how a database system interfaces with operating systems. We also introduce an example database application: a university organization consisting of multiple departments, instructors, students, and courses. This application is used as a running example throughout the book. This chapter is motivational, historical, and explanatory in nature.

- **Part 1: Relational Model and SQL** (Chapter 2 through Chapter 5). Chapter 2 introduces the relational model of data, covering basic concepts such as the structure of relational databases, database schemas, keys, schema diagrams, relational query languages, relational operations, and the relational algebra. Chapter 3, Chapter 4, and Chapter 5 focus on the most influential of the user-oriented relational languages: SQL. The chapters in this part describe data manipulation: queries, updates, insertions, and deletions, assuming a schema design has been provided. Although data-definition syntax is covered in detail here, schema design issues are deferred to Part 2.
- **Part 2: Database Design** (Chapter 6 and Chapter 7). Chapter 6 provides an overview of the database-design process and a detailed description of the entity-relationship data model. The entity-relationship data model provides a high-level view of the issues in database design and of the problems encountered in capturing the semantics of realistic applications within the constraints of a data model. UML class-diagram notation is also covered in this chapter. Chapter 7 introduces relational database design. The theory of functional dependencies and normalization is covered, with emphasis on the motivation and intuitive understanding of each normal form. This chapter begins with an overview of relational design and relies on an intuitive understanding of logical implication of functional dependencies. This allows the concept of normalization to be introduced prior to full coverage of functional-dependency theory, which is presented later in the chapter. Instructors may choose to use only this initial coverage without loss of continuity. Instructors covering the entire chapter will benefit from students having a good understanding of normalization concepts to motivate them to learn some of the challenging concepts of functional-dependency theory. The chapter ends with a section on modeling of temporal data.
- **Part 3: Application Design and Development** (Chapter 8 and Chapter 9). Chapter 8 discusses several complex data types that are particularly important for application design and development, including semi-structured data, object-based data, textual data, and spatial data. Although the popularity of XML in a database context has been diminishing, we retain an introduction to XML, while adding coverage of JSON, RDF, and SPARQL. Chapter 9 discusses tools and technologies that are used to build interactive web-based and mobile database applications. This chapter includes detailed coverage on both the server side and the client side. Among the topics covered are servlets, JSP, Django, JavaScript, and web services. Also discussed are application architecture, object-relational mapping systems including Hibernate and Django, performance (including caching using memcached and Redis), and the unique challenges in ensuring web-application security.
- **Part 4: Big Data Analytics** (Chapter 10 and Chapter 11). Chapter 10 provides an overview of large-scale data-analytic applications, with a focus on how those applications place distinct demands on data management compared with the de-

mands of traditional database applications. The chapter then discusses how those demands are addressed. Among the topics covered are Big Data storage systems including distributed file systems, key-value stores and NoSQL systems, MapReduce, Apache Spark, streaming data, and graph databases. The connection of these systems and concepts with database concepts introduced earlier is emphasized. Chapter 11 discusses the structure and use of systems designed for large-scale data analysis. After first explaining the concepts of data analytics, business intelligence, and decision support, the chapter discusses the structure of a data warehouse and the process of gathering data into a warehouse. The chapter next covers usage of warehouse data in OLAP applications followed by a survey of data-mining algorithms and techniques.

- **Part 5: Storage Management and Indexing** (Chapter 12 through Chapter 14). Chapter 12 deals with storage devices and how the properties of those devices influence database physical organization and performance. Chapter 13 deals with data-storage structures, including file organization and buffer management. A variety of data-access techniques are presented in Chapter 14. Multilevel index-based access is described, culminating in detailed coverage of B⁺-trees. The chapter then covers index structures for applications where the B⁺-tree structure is less appropriate, including write-optimized indices such as LSM trees and buffer trees, bitmap indices, and the indexing of spatial data using k-d trees, quadrees and R-trees.
- **Part 6: Query Processing and Optimization** (Chapter 15 and Chapter 16). Chapter 15 and Chapter 16 address query-evaluation algorithms and query optimization. Chapter 15 focuses on algorithms for the implementation of database operations, particularly the wide range of join algorithms, which are designed to work on very large data that may not fit in main-memory. Query processing techniques for main-memory databases are also covered in this chapter. Chapter 16 covers query optimization, starting by showing how query plans can be transformed to other equivalent plans by using transformation rules. The chapter then describes how to generate estimates of query execution costs, and how to efficiently find query execution plans with the lowest cost.
- **Part 7: Transaction Management** (Chapter 17 through Chapter 19). Chapter 17 focuses on the fundamentals of a transaction-processing system: atomicity, consistency, isolation, and durability. It provides an overview of the methods used to ensure these properties, including log-based recovery and concurrency control using locking, timestamp-based techniques, and snapshot isolation. Courses requiring only a survey of the transaction concept can use Chapter 17 on its own without the other chapters in this part; those chapters provide significantly greater depth. Chapter 18 focuses on concurrency control and presents several techniques for ensuring serializability, including locking, timestamping, and optimistic (validation) techniques. Multiversion concurrency control techniques, including the widely used snapshot isolation technique, and an extension of the technique that

guarantees serializability, are also covered. This chapter also includes discussion of weak levels of consistency, concurrency on index structures, concurrency in main-memory database systems, long-duration transactions, operation-level concurrency, and real-time transaction processing. Chapter 19 covers the primary techniques for ensuring correct transaction execution despite system crashes and storage failures. These techniques include logs, checkpoints, and database dumps, as well as high availability using remote backup systems. Recovery with early lock release, and the widely used ARIES algorithm are also presented. This chapter includes discussion of recovery in main-memory database systems and the use of NVRAM.

- **Part 8: Parallel and Distributed Databases** (Chapter 20 through Chapter 23). Chapter 20 covers computer-system architecture, and describes the influence of the underlying computer system on the database system. We discuss centralized systems, client-server systems, parallel and distributed architectures, and cloud-based systems in this chapter. The remaining three chapters in this part address distinct aspects of parallel and distributed databases, with Chapter 21 covering storage and indexing, Chapter 22 covering query processing, and Chapter 23 covering transaction management. Chapter 21 includes discussion of partitioning and data skew, replication, parallel indexing, distributed file systems (including the Hadoop file system), and parallel key-value stores. Chapter 22 includes discussion of parallelism both among multiple queries and within a single query. It covers parallel and distributed sort and join, MapReduce, pipelining, the Volcano exchange-operator model, thread-level parallelism, streaming data, and the optimization of geographically distributed queries. Chapter 23 includes discussion of traditional distributed consensus such as two-phase commit and more sophisticated solutions including Paxos and Raft. It covers a variety of algorithms for distributed concurrency control, including replica management and weaker degrees of consistency. The trade-offs implied by the CAP theorem are discussed along with the means of detecting inconsistency using version vectors and Merkle trees.
- **Part 9: Advanced Topics** (Chapter 24 through Chapter 26). Chapter 24 expands upon the coverage of indexing in Chapter 14 with detailed coverage of the LSM tree and its variants, bitmap indices, spatial indexing, and dynamic hashing techniques. Chapter 25 expands upon the coverage of Chapter 9 with a discussion of performance tuning, benchmarking, testing, and migration from legacy systems, standardization, and distributed directory systems. Chapter 26 looks at blockchain technology from a database perspective. It describes blockchain data structures and the use of cryptographic hash functions and public-key encryption to ensure the blockchain properties of anonymity, irrefutability, and tamper resistance. It describes and compares the distributed consensus algorithms used to ensure decentralization, including proof-of-work, proof-of-stake, and Byzantine consensus. Much of the chapter focuses on the features that make blockchain an important database concept, including the role of permissioned blockchains, the encoding

of business logic and agreements in smart contracts, and interoperability across blockchains. Techniques for achieving database-scale transaction-processing performance are discussed. A final section surveys current and contemplated enterprise blockchain applications.

- **Part 10: Appendix.** Appendix A presents details of our university schema, including the full schema, DDL, and all the tables.
- **Part 11: Online Chapters** (Chapter 27 through Chapter 32) available online at db-book.com. We provide six chapters that cover material that is of historical nature or is advanced; these chapters are available only online. Chapter 27 covers “pure” query languages: the tuple and domain relational calculus and Datalog, which has a syntax modeled after the Prolog language. Chapter 28 covers advanced topics in relational database design, including the theory of multivalued dependencies and fourth normal form, as well as higher normal forms. Chapter 29 covers object-based databases and more complex data types such as array, and multiset types, as well as tables that are not in 1NF. Chapter 30 expands on the coverage in Chapter 8 of XML. Chapter 31 covers information retrieval, which deals with querying of unstructured textual data. Chapter 32 provides an overview of the PostgreSQL database system, and is targeted at courses focusing on database internals. The chapter is likely to be particularly useful for supporting student projects that work with the open-source code base of the PostgreSQL database.

At the end of each chapter we provide references in a section titled *Further Reading*. This section is intentionally abbreviated and provides references that allow students to continue their study of the material covered in the chapter or to learn about new developments in the area covered by the chapter. On occasion, the further reading section includes original source papers that have become classics of which everyone should be aware. Detailed bibliographical notes for each chapter are available online, and provide references for readers who wish to go into further depth on any of the topics covered in the chapter.

The Seventh Edition

The production of this seventh edition has been guided by the many comments and suggestions we received concerning the earlier editions, by our own observations while teaching at Yale University, Lehigh University, and IIT Bombay, and by our analysis of the directions in which database technology is evolving.

We provided a list of the major new features of this edition earlier in this preface; these include coverage of extensive coverage of Big Data, updates to all chapters to reflect current generation hardware technology, semi-structured data management, advanced indexing techniques, and a new chapter on blockchain databases. Beyond these major changes, we revised the material in each chapter, bringing the older material

up-to-date, adding discussions on recent developments in database technology, and improving descriptions of topics that students found difficult to understand. We have also added new exercises and updated references.

For instructors who previously used the sixth edition, we list the more significant changes below:

- Relational algebra has been moved into Chapter 2, to help students better understand relational operations that form the basis of query languages such as SQL. Deeper coverage of relational algebra also aids in understanding the algebraic operators needed for discussion later of query processing and optimization. The two variants of the relational calculus are now in an online chapter, since we believe they are now of value only to more theoretically oriented courses, and can be omitted by most database courses.
- The SQL chapters now include more details of database-system specific SQL variations, to aid students carrying out practical assignments. Connections between SQL and the multiset relational algebra are also covered in more detail. Chapter 4 now covers all the material concerning joins, whereas previously natural join was in the preceding chapter. Coverage of sequences used to generate unique key values, and coverage of row-level security have also been added to this chapter. Recent extensions to the JDBC API that are particularly useful are now covered in Chapter 5; coverage of OLAP has been moved from this chapter to Chapter 11.
- Chapter 6 has been modified to cover E-R diagrams along with E-R concepts, instead of first covering the concepts and then introducing E-R diagrams as was done in earlier editions. We believe this will help students better comprehend the E-R model.
- Chapter 7 now has improved coverage of temporal data modeling, including SQL:2011 temporal database features.
- Chapter 8 is a new chapter that covers complex data types, including semi-structured data, such as XML, JSON, RDF, and SPARQL, object-based data, textual data, and spatial data. Object-based databases, XML, and information retrieval on textual data were covered in detail in the sixth edition; these topics have been abbreviated and covered in Chapter 8, while the original chapters from the sixth edition have now been made available online.
- Chapter 9 has been significantly updated to reflect modern application development tools and techniques, including extended coverage of JavaScript and JavaScript libraries for building dynamic web interfaces, application development in Python using the Django framework, coverage of web services, and disconnection operations using HTML5. Object-relation mapping using Django has been added, as also discussion of techniques for developing high-performance applications that can handle large transaction loads.

- Chapter 10 is a new chapter on Big Data, covering Big Data concepts and tools from a user perspective. Big Data storage systems, the MapReduce paradigm, Apache Hadoop and Apache Spark, and streaming and graph databases are covered in this chapter. The goal is to enable readers to use Big Data systems, with only a summary coverage of what happens behind the scenes. Big Data internals are covered in detail in later chapters.
- The chapter on storage and file structure has been split into two chapters. Chapter 12 which covers storage has been updated with new technology, including expanded coverage of flash memory, column-oriented storage, and storage organization in main-memory databases. Chapter 13, which covers data storage structures has been expanded, and now covers details such as free-space maps, partitioning, and most importantly column-oriented storage.
- Chapter 14 on indexing now covers write-optimized index structures including the LSM tree and its variants, and the buffer tree, which are seeing increasing usage. Spatial indices are now covered briefly in this chapter. More detailed coverage of LSM trees and spatial indices is provided in Chapter 24, which covers advanced indexing techniques. Bitmap indices are now covered in brief in Chapter 14, while more detailed coverage has been moved to Chapter 24. Dynamic hashing techniques have been moved into Chapter 24, since they are of limited practical importance today.
- Chapter 15 on query processing has significantly expanded coverage of pipelining in query processing, new material on query processing in main-memory, including query compilation, as well as brief coverage of spatial joins. Chapter 16 on query optimization has more examples of equivalence rules for operators such as outer joins and aggregates, has updated material on statistics for cost estimation, an improved presentation of the join-order optimization algorithm. Techniques for decorrelating nested subqueries using semijoin and antijoin operations have also been added.
- Chapter 18 on concurrency control has new material on concurrency control in main-memory. Chapter 19 on recovery now gives more importance to high availability using remote backup systems.
- Our coverage of parallel and distributed databases has been completely revamped. Because of the evolution of these two areas into a continuum from low-level parallelism to geographically distributed systems, we now present these topics together.
 - Chapter 20 on database architectures has been significantly updated from the earlier edition, including new material on practical interconnection networks like the tree-like (or fat-tree) architecture, and significantly expanded and updated material on shared-memory architectures and cache coherency. There is an entirely new section on cloud-based services, covering virtual machines and containers, platform-as-a-service, software-as-a-service, and elasticity.

- Chapter 21 covers parallel and distributed storage; while a few parts of this chapter were present in the sixth edition, such as partitioning techniques, everything else in this chapter is new.
- Chapter 22 covers parallel and distributed query processing. Again only a few sections of this chapter, such as parallel algorithms for sorting, join, and a few other relational operations, were present in the sixth edition, almost everything else in this chapter is new.
- Chapter 23 covers parallel and distributed transaction processing. A few parts of this chapter, such as the sections on 2PC, persistent messaging, and concurrency control in distributed databases, are new but almost everything else in this chapter is new.

As in the sixth edition, we facilitate the following of our running example by listing the database schema and the sample relation instances for our university database together in Appendix A as well as where they are used in the various regular chapters. In addition, we provide, on our web site db-book.com, SQL data-definition statements for the entire example, along with SQL statements to create our example relation instances. This encourages students to run example queries directly on a database system and to experiment with modifying those queries. All topics not listed above are updated from the sixth edition, though their overall organization is relatively unchanged.

End of Chapter Material

Each chapter has a list of review terms, in addition to a summary, which can help readers review key topics covered in the chapter.

As in the sixth edition, the exercises are divided into two sets: **practice exercises** and **exercises**. The solutions for the practice exercises are publicly available on the web site of the book. Students are encouraged to solve the practice exercises on their own and later use the solutions on the web site to check their own solutions. Solutions to the other exercises are available only to instructors (see “Instructor’s Note,” below, for information on how to get the solutions).

Many chapters have a tools section at the end of the chapter that provides information on software tools related to the topic of the chapter; some of these tools can be used for laboratory exercises. SQL DDL and sample data for the university database and other relations used in the exercises are available on the web site of the book and can be used for laboratory exercises.

Instructor’s Note

It is possible to design courses by using various subsets of the chapters. Some of the chapters can also be covered in an order different from their order in the book. We outline some of the possibilities here:

- Chapter 5 (Advanced SQL). This chapter can be skipped or deferred to later without loss of continuity. We expect most courses will cover at least Section 5.1.1 early, as JDBC is likely to be a useful tool in student projects.
- Chapter 6 (E-R Model). This chapter can be covered ahead of Chapter 3, Chapter 4, and Chapter 5 if you so desire, since Chapter 6 does not have any dependency on SQL. However, for courses with a programming emphasis, a richer variety of laboratory exercises is possible after studying SQL, and we recommend that SQL be covered before database design for such courses.
- Chapter 15 (Query Processing) and Chapter 16 (Query Optimization). These chapters can be omitted from an introductory course without affecting coverage of any other chapter.
- Part 7 (Transaction Management). Our coverage consists of an overview (Chapter 17) followed by chapters with details. You might choose to use Chapter 17 while omitting Chapter 18 and Chapter 19, if you defer these latter chapters to an advanced course.
- Part 8 (Parallel and Distributed Databases). Our coverage consists of an overview (Chapter 20), followed by chapters on the topics of storage, query processing, and transactions. You might choose to use Chapter 20 while omitting Chapter 21 through Chapter 23 if you defer these latter chapters to an advanced course.
- Part 11 (Online chapters). Chapter 27 (Formal-Relational Query Languages). This chapter can be covered immediately after Chapter 2, ahead of SQL. Alternatively, this chapter may be omitted from an introductory course. The five other online chapters (Advanced Relational Database Design, Object-Based Databases, XML, Information Retrieval, and PostgreSQL) can be used as self-study material or omitted from an introductory course.

Model course syllabi, based on the text, can be found on the web site of the book.

Web Site and Teaching Supplements

A web site for the book is available at the URL: db-book.com. The web site contains:

- Slides covering all the chapters of the book.
- Answers to the practice exercises.
- The six online chapters.
- Laboratory material, including SQL DDL and sample data for the university schema and other relations used in exercises, and instructions for setting up and using various database systems and tools.
- An up-to-date errata list.

The following additional material is available only to faculty:

- An instructor's manual containing solutions to all exercises in the book.
- A question bank containing extra exercises.

For more information about how to get a copy of the instructor's manual and the question bank, please send an email message to hep_customer-service@mheducation.com. In the United States, you may call 800-338-3987. The McGraw-Hill web site for this book is www.mhhe.com/silberschatz.

Contacting Us

We have endeavored to eliminate typos, bugs, and the like from the text. But, as in new releases of software, bugs almost surely remain; an up-to-date errata list is accessible from the book's web site. We would appreciate it if you would notify us of any errors or omissions in the book that are not on the current list of errata.

We would be glad to receive suggestions on improvements to the book. We also welcome any contributions to the book web site that could be of use to other readers, such as programming exercises, project suggestions, online labs and tutorials, and teaching tips.

Email should be addressed to db-book-authors@cs.yale.edu. Any other correspondence should be sent to Avi Silberschatz, Department of Computer Science, Yale University, 51 Prospect Street, P.O. Box 208285, New Haven, CT 06520-8285 USA.

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